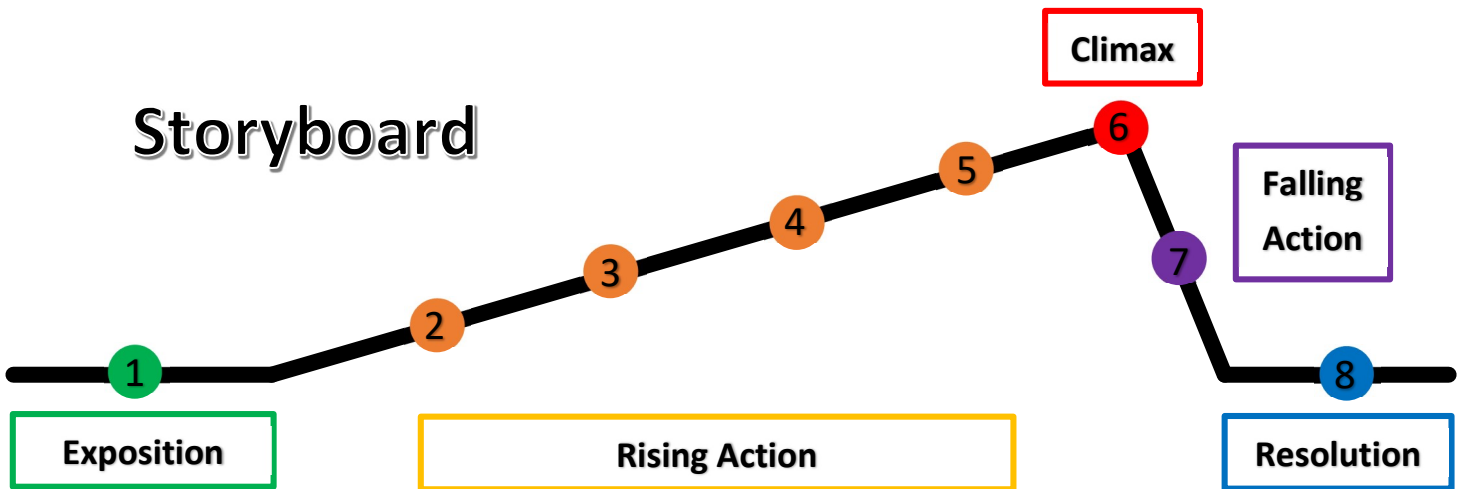


(Working Title)

(Date)

Setting		Conflict	
Character		Character Trait	
Theme		Other / Miscellaneous	
Climax		Surprise Resolution	

Storyboard



One Sentence Plot Summary

1)

2)

3)

4)

5)

6)

7)

8)

Characteristics of Flash Fiction

Brevity
Complete Plot
Surprise Ending

How to Write Flash Fiction:

- 1) Stick to one theme and one moment of time
- 2) Choose great words that convey strong imagery
- 3) Focus on just one or two characters
- 4) Try first person to create an instant connection with your reader
- 5) Make your ending a twist or surprise to prompt readers to think about the deeper meaning of the story

Flash Fiction Storyboard Instructions: Complete the page on the reverse side of this, then expand your plot summary sentences to a paragraph each. Remember to write first and edit second! When finished, give it a great title and you're done. Keep these stories and over time you will have a portfolio showcasing your writing skills and improvement. Below is a reference to help you with idea generation.

Setting: Airport - Apartment Building - Arcade - Bank - Bar - Beach - Cabin - Casino - Castle / Pyramid / Palace - Cave - Graveyard - Circus - Colony - Community Center - Concert Hall - Condominium - Desert - Distant Past / Future - Dorm - Encampment - Factory - Famous Place - Farm - Festival / Celebration - Forest / Woods - Fort / Military Base - Funeral Home - Gallery - Garden - Grasslands - Gymnasium - Vacation - Harbor - Hospital - Hot Springs - Hotel - House - Island - Jail - Jungle - Junkyard - Laboratory - Lake / Pond - Landfill / Dump - Library - Lighthouse - Mansion - Market / Mall - Metropolis - Mine - Mountain - Movie Set - Museum - Nursing Home - Office - Opera House - Orchard - Outer Space - Park - Party - Pharmacy - Place of Worship - Foreign - Landmark - Rainforest - Ranch - Research Facility - Rest Stop - Restaurant - River / Stream - Journey / Road Trip - Rooftop - Ruins / Historical Site - Salon / Spa / Sauna - Sanctuary - School - Secret Hideout - Sewer - Shelter - Slums - Special Event - Stadium - Station - Store - Swamp - Theater - Tower - Town - Treehouse - Tundra - Underground - Undiscovered Place - Vehicle - Village - Warehouse - Waterfall - Zoo

Conflict: Character vs Self – Character vs Character – Character vs Nature - Character vs Supernatural – Character vs Technology – Character vs Society

Character Trait: Affectionate - Aggressive - Ambitious - Antisocial - Apathetic - Appreciative - Arrogant - Barbaric - Biased - Boisterous - Cautious - Charismatic - Charitable - Cheerful - Clever - Clumsy - Combative - Compassionate - Confident - Cooperative - Courageous - Courteous - Cowardly - Criminal - Deceitful - Diligent - Disrespectful - Easygoing - Energetic - Foolish - Mute - Forgetful - Fortunate - Friendly - Frugal - Gentle - Graceful - Greedy - Healthy - Honest - Humorous - Ignorant - Imaginative - Immature - Impartial - Impatient - Impoverished - Inquisitive - Intelligent - Irresponsible - Jealous - Lazy - Loyal - Mature - Merciless - Mischievous - Miserable - Modest - Obnoxious - Optimistic - Peculiar - Pessimistic - Picky - Powerful - Professional - Rational - Reliable - Remorseful - Renown - Responsible - Restless - Sarcastic - Secretive - Selfish - Sensitive - Serious - Sick - Spiritual - Spoiled - Strict - Stubborn - Submissive - Supportive - Talented - Temperamental - Timid - Tolerant - Trustful - Unfaithful - Vicious - Virtuous - Weak - Wealthy - Weary – Wise

Theme: Abuse of power - Adultery - Adversity - Aging - Alienation - Ambitions - American dream - Arrogance - Art - Autonomy - Beauty - Beliefs - Betrayal - Bravery - Capitalism - Celebration - Chance - Change versus tradition - Chaos and order - Character - Childhood - Circle of life - Class - Climate change - Colonialism - Coming of age - Com- Communication - Companionship - Conservation - Conspiracy - Convention and rebellion - Corruption - Courage - Creation - Crime - Darkness and light - Death - Dedication - Depression - Desire - Despair - Destiny - Disappointment - Disillusionment - Displacement - Dreams - Economics - Education - Empowerment - Everlasting love - Failure - Faith - Fame - Family - Fate - Fear - Feminism - Forbidden love - Forgiveness - Free will - Freedom - Friendship - Fulfillment - Future - Gender - God - Good vs evil - Government - Gratitude - Greed - Growing up - Guilt - Happiness - Hate - Health - Heartbreak - Hero - Heroism - History - Honesty - Honor - Hope - Humankind - Human nature - Humility - Hypocrisy - Identity - Ideology - Imagination - Immortality - Imperialism - Impossibility - Individuality - Inequality - Injustice - Innocence - Inspiration - Isolation - Jealousy - Joy - Justice - Kindness - Knowledge - Law - Legacy - Life - Loneliness - Loss - Love - Loyalty - Madness - Manipulation - Materialism - Maturity - Medicine - Memories - Mercy - Money - Morality - Motherhood - Music - Nationalism - Nature - Neglect - New year - Normality - Not giving up - Oneness - Opportunity - Oppression - Optimism - Overcoming - Passion - Peace - Peer pressure - Perfection - Perseverance - Personal development - Politics - Poverty - Power - Prayer - Prejudice - Pride - Progress - Propaganda - Purpose - Race - Realism - Reality - Rebellion - Rebirth - Redemption - Regret - Relationship - Religion - Repression - Resistance - Revenge - Revolution - Sacrifice - Sadness - Satire - Science - Self-awareness - Self-discipline - Self-reliance - Self-preservation - Simplicity - Sin - Society - Solitude - Stoicism - Subjectivity - Suffering - Suicide - Surveillance - Survival - Sympathy - Technology - Temptation - Time - Tolerance - Totalitarianism - Tragedy - Travel - Trust - Truth - Unconditional love - Universe - Unrequited love - Unselfishness - Value - Vanity - Vices - Violence - Virtue - War - Waste - Wealth - Willpower - Winning and losing - Wisdom - Work - Working class struggles - Xenophobia - Youth